

# 10-19 years Cricket Competition Procedures

**Pathways for excellence in representative school sport**

*Inspiring world-class opportunities for sporting success,  
engagement and wellbeing*



**Queensland  
Government**

## Table of Contents

Sport Competition Guidelines.....	2
10-19 years Cricket competition information .....	5
Championship Rules and Guidelines .....	9
Extra Information/offences .....	21
Draft Draws .....	23
Selection process and criteria .....	25

### Change History

Version	Date	Description	Prepared by
1	7/12/2023	Updated to new format	Simon Gills

**NOTE:** This manual is to be read in conjunction with the:

- School Sport Australia policies and guidelines
- Queensland Representative School Sport Leadership handbook



# Queensland Representative School Sport

## Sport Competition Guidelines

### Minimum Venue Standards

The host region venue must comply with audit requirements and:

- complete a procurement process (where required).
- have sufficient and suitable (e.g. cabin/motel style) accommodation within the host town/city to provide places for all visiting parents/supporters competitors/ student officials/team officials
- have access to appropriate transport to/from the host town/city
- have access/proximity to 24 hour medical services ( e.g. hospital, ambulance, dentist, physio)
- The playing venue must be a suitable standard and must comply with the sport specific minimum requirements. Consideration must also be given to factors such as:
  - sufficient number of suitably sized change rooms present
  - spectators must be adequately catered for with suitable viewing, toilet facilities, canteen etc.
  - Competition Area – Field of Play/number of courts or fields required
  - Suitable shade & shelter for hot & wet weather if necessary
  - Access to water
  - Officials' Room with secure area for official's bags
  - Championship working group control room
    - Access to internet
    - Laptop and printer
    - Photocopier
    - Paper
    - General stationery

### First Aid

A minimum of two First Aid Officers/Sports Trainers must be provided each day of competition. Any child treated must be accompanied by a Team Official or parent.

### Spectator's facilities

Ensure there is sufficient shade, seating, toilets facilities, food and drinks vendors.

### Officials

It is preferable that all key officials have a minimum Level accreditation and first aid/CPR. The key officials are (but not limited to):

- Tournament Director
- Technical Convenor
- Chief Referee

Additional officials required (list individually)

Student Officials – insert QRSS 'categories'

### Equipment

- The Host Region must supply all equipment for the safe conduct of the Championships.
- All equipment must comply with sport specific requirements
- Other necessary equipment is:
- Competition Software (if applicable)
- Access Passes (if applicable)

Competition areas must be checked each day for potential hazards and steps must be taken to rectify or make safe these potential hazards.



# Queensland Representative School Sport

## Bulletins

### Bulletin 1

- Team levy
- Venue
- Dates
- Pre-championship meeting date and venue
- Participating regions
- Team size
- Competition working group contact details
- Program of events
- Sports medicine arrangements
- Opening ceremony information
- Closing ceremony information

- Photo graph cost
- Canteen arrangements
- State nomination details

### Bulletin 2

- Confirmation of previous bulletin information
- Draw
- Photo Schedule

Additional information required for the tournament

Links for Live results & Live streaming

## Special Guest for Opening ceremony

- Education Minister, Sport Minister
- Director Teaching and Learning
- Local Government representative
- Department of Education
- QRSS Board
- State Organisation
- Event sponsors

## Ceremonies

Opening Ceremony

Closing Ceremony

Invitation to the following:

- Host Region officials
- Key Event Officials
- Team Officials
- Sponsor representative
- State Sporting Organisation Representative

## Meetings

Pre-Championship Meeting

Selection Meetings

Post-Championship Meeting (if applicable)

A pre-championship meeting, chaired by the host RSSO / Asst. RSSO, in conjunction with the QRSS-SE member in attendance shall be convened for the purpose of discussing the conduct of the championships. The convenor may also be involved in the hosting of the meeting.

Regional team lists are to be confirmed at the pre-championship meeting. No changes are to occur after the list is confirmed.



## Queensland Representative School Sport

A post-championship meeting may be convened and from this meeting recommendations may be put forward for consideration by the QRSS-SE. If recommendations are endorsed by regional delegates, these must then be submitted to the QRSS-MC for approval.

All regional officials must attend all meetings and official functions as organised by the championship convenor and/or the QRSS-SE. This would include any Professional development opportunities as organised by the QRSS-SE.

### Pre Championship Meeting agenda

1. Welcome and Introductions
2. Team officials' registrations
3. Student protection
4. Project Consent
5. Reporting injuries
6. Concussion
7. Game time consideration
8. State Team selection
9. Communication lines
10. Championship working group items
  - Championship schedule
  - Check program for player changes
  - First Aid/Ice
  - Venue information
    - Venue layout
    - Parking
    - Fields/Courts/warm up area
  - Championship Contact Numbers
  - Team Photographs
  - Opening and Closing Ceremonies
  - State championship draw
  - Competition procedures
  - Unofficial Dinner
  - Referees

### Duration and Draws

Duration of championships are to be scheduled to use no more than two school days for competition. Where this cannot occur, the Host Region will communicate with the QRSS – RC and QRSS for approval and endorsement.

Such issues may include:

- availability of venues,
- number of games played per day etc

At each State Championship for team sports, the draw must ensure that all teams play on each day of the event.

At each State Championship a Queensland team may be selected and named (as a travelling or merit team). No other teams are to be named.

The sport specific competition procedures outline the draws and round robin matches to be played for various formats.



# Queensland Representative School Sport

## 10-19 years Cricket competition information

<p>Queensland Representative School Sport trials and championships shall be conducted according to the:</p> <ul style="list-style-type: none"> <li>• current <a href="#">Rules of Cricket and Cricket Australia Junior Policy</a></li> <li>• <a href="#">12 years and under School Sport Australia rules and guidelines</a></li> <li>• 15 years School Sport Australia rules and guidelines</li> <li>• <a href="#">QRSS Leadership Handbook</a></li> <li>• <a href="#">QRSS Risk assessment handbook</a></li> </ul>	
<b>Age groups offered</b>	<ul style="list-style-type: none"> <li>• 10-12 years Boys &amp; Girls – State Championship/SSA National Championship</li> <li>• 13-15 years Boys &amp; Girls – State Championship/SSA National Championship</li> <li>• 16-19 years Boys &amp; Girls – State Championship/exchange</li> </ul>
<b>Event Officials</b>	<ul style="list-style-type: none"> <li>• 1 convenor per venue</li> <li>• 1 ground manager per venue</li> <li>• 1 first aid officer per venue</li> <li>• 1 QC representative – technical official</li> <li>• 1 Sport Executive member</li> <li>• 1 independent selector</li> </ul>
<b>Additional teams (if required)</b>	<ul style="list-style-type: none"> <li>• In the event an additional team is required, the QRSS process outlined in the Leadership handbook will be utilised to determine the team.</li> </ul>
<b>Sporting Organisation Support (if required)</b>	<ul style="list-style-type: none"> <li>• Queensland Cricket will provide support for scoring and timing of the State Championship event</li> <li>• Queensland Cricket to provide additional selector support/input at State Championships.</li> </ul>
<b>State Championship Team Officials</b>	<ul style="list-style-type: none"> <li>• Team officials — At the State Championships each regional team may have 2 officials maximum consisting of: coach and manager.</li> <li>• All officials entering the field of play must be in the program and be registered teacher or authorized personnel.</li> </ul>
<b>Umpires/Referees</b>	<ul style="list-style-type: none"> <li>• Cricket Queensland will support the QRSS program in supplying umpires for matches at a cost to be budgeted</li> <li>• Each team must supply a capable scorer who will use the official scoring device/scoresheets provided.</li> <li>• Team officials may be called upon to act as square leg umpires.</li> </ul>
<b>Appointment of Queensland Team Officials</b>	<ul style="list-style-type: none"> <li>• Applicants for QRSS State Team Coaching positions should hold a minimum of a level 2 coaching qualification or equivalent.</li> <li>• 1 independent selector may be appointed by the Sport Executive for each event and will be included in the budget. Any additional selectors will be at the expense of the Sport Executive.</li> <li>• Officials to accompany teams will be a maximum of one coach and one manager per team</li> <li>• To be eligible for election to the position of Queensland coach, applicants must hold a current minimum Level 2 (Representative Level) coaching qualification.</li> <li>• To be eligible for election to the position of Queensland Manager, applicants must hold a current senior first aid certificate or equivalent.</li> <li>• Recommendations for the appointment of Queensland team coaches and managers to their positions are made by the QRSS Executive.</li> <li>• The state manager will need to be present on the last day of the state championship to present information packages to selected players and outfit each player with uniform. Managers need to keep all relevant forms for five years.</li> <li>• No late nominations will be accepted.</li> </ul>
<b>Appointment of Selectors</b>	<p><b>10-12 years</b></p> <p><b>Boys &amp; Girls</b></p> <ul style="list-style-type: none"> <li>• The number of selectors appointed shall be three.</li> <li>• The QLD Team Coach and Manager (if available) shall be selectors along with the Chair of QRSS 10-19 Years Cricket Sport Executive (or delegate).</li> <li>• Queensland Cricket will provide additional support where needed.</li> </ul>



# Queensland Representative School Sport

	<p><b>13-15 years and 16-19 years</b></p> <ul style="list-style-type: none"> <li>State Team selection panel shall consist of the QRSS State Team Coach and Manager as appointed by QRSS and one other Independent Selector (appointed by QRSS in consultation with the QRSS 10-19yrs Cricket Sport Executive).</li> <li>Queensland Cricket will provide additional support where needed.</li> <li>Selectors meetings shall be held at the conclusion of each days play. These meeting will require at least one representative from each regional team in attendance to offer feedback on the days matches to the selection panel. The panel may meet independently of this to consider all feedback provided.</li> </ul> <p><b>Appointment of Team Officials</b> Applicants for QRSS State Team Coaching positions should hold a minimum of a level 2 coaching qualification or equivalent.</p>
<b>Announcement of the state team</b>	<ul style="list-style-type: none"> <li>QRSS State Team Selections will be announced at the closing ceremony of the respective state championship event.</li> <li>Shadow selections will not be named.</li> <li>In the event of a championship washout: <ul style="list-style-type: none"> <li>There will be a round table discussion with one representative from each regional team and the selection panel.</li> <li>Each Regional Team Official shall be invited to put forward players that they think should be considered for selection.</li> <li>This would then be taken into consideration by the selection panel &amp; a team would be named at the championship at a venue to be determined by the event convenor prior to the departure of all regional teams.</li> </ul> </li> </ul>
<b>Minimum Venue Standard</b>	<p><b>Boundary lengths</b></p> <ul style="list-style-type: none"> <li>For 10-12 years - all matches should be played on turf (18m in length where possible). Concrete with a suitable covering shall be used if the turf wicket becomes unplayable.</li> <li>The championship organiser shall ensure that all boundaries (boys max. 50m and girls max. 45m radius from the centre of the pitch) are marked, that pitches are properly prepared, and that sufficient stumps, bails, and new balls are available.</li> <li>For the 13-15yrs Boys, the boundary should be between 50-55m.</li> <li>For the 16-19yrs Boys, the boundary should be between 55-60m.</li> <li>For the 13-15yrs Girls, the boundary should be between 45-50m.</li> <li>For the 16-19yrs Girls, the boundary should be between 50-55m</li> </ul>
<b>Eligibility</b>	<ul style="list-style-type: none"> <li><b>10-12 years</b> - Participants must be a minimum age of 10 years and a maximum age of 12 years as of the 31 December in the year of competition and must attend an approved school/college affiliated with Queensland School Sport.</li> <li><b>13-15 years boys</b> - must be no younger than 13yrs (ie must turn a minimum of 13 years of age in the year of the carnival) and no older than 15 years old as of midnight on the 31<sup>st</sup> of December in the year of competition</li> <li><b>13-15 years Girls</b> - To be eligible to participate in this carnival, girls must be no younger than 13yrs (ie must turn a minimum of 13 years of age in the year of the carnival) and no older than 15 years old as of midnight on the 31<sup>st</sup> of December in the year of competition.</li> <li><b>16-19 years boys</b> - To be eligible to participate in this carnival, boys must be 19 or under as at 31 December in the year of the carnival and must turn 16 in the year of the carnival.</li> <li><b>16-19 years Girls</b> - To be eligible to participate in this carnival, girls must be under 19 as at 31 December in the year of the carnival and must turn 16 in the year of the carnival.</li> </ul>
<b>Participation expectations – sport specific</b>	<ul style="list-style-type: none"> <li>Only coaches and/or managers and/or captains are allowed to inspect wickets prior to the start of play.</li> <li>Where possible, captains should introduce themselves to the umpire(s) and the two captains in front of the umpire(s) should complete the toss.</li> <li>Players are to wait for the umpires to take the field at the beginning of each innings.</li> </ul> <p><b>Participation</b></p>



# Queensland Representative School Sport

	<ul style="list-style-type: none"> <li>Regions may nominate one team; however, where an additional team is required the QRSS Leadership Handbook is to be viewed for the options available.</li> <li>Only coaches and/or managers and/or captains are allowed to inspect wickets prior to the start of play.</li> <li>Where possible, captains should introduce themselves to the umpire(s) and the two captains in front of the umpire(s) should complete the toss.</li> <li>Players are to wait for the umpires to take the field at the beginning of each innings.</li> <li>Players are to be aware that the usage of Facebook/Twitter is considered the same as speaking directly to other players, officials, umpires and parents/guardians on and off the field.</li> </ul>
<b>Playing uniform</b>	<ul style="list-style-type: none"> <li>Players are to wear proper cricket attire including long trousers for all matches. Regional shirts can be worn providing the whole team wears those shirts.</li> <li>Regional uniforms may consist of white or their regional colour. but must be approved by the QRSS Cricket Sport Executive.</li> <li>All players shall be attired in cricket boots, or white cricket shoes, white trousers and predominantly white shirt.</li> <li>All possible provision should be made for sun protection in the choice of playing shirts. A white hat or cap of the team may be worn, and jumpers, if worn, shall be white except for team markings.</li> <li>Playing uniform will display the numbers 1-12 only, on the back of 10 cm.</li> </ul>
<b>Match equipment</b>	<p><b>Cricket balls</b></p> <ul style="list-style-type: none"> <li>10-12 years <ul style="list-style-type: none"> <li>ALL carnivals will use PINK 4-piece 'CLUB MATCH' Kookaburra balls. 142gms for the carnivals</li> </ul> </li> <li>13-19 years <ul style="list-style-type: none"> <li>ALL carnivals will use PINK 4-piece 'CLUB MATCH' Kookaburra balls. 156gms for the BOYS carnivals and 142gms for the GIRLS carnivals.</li> </ul> </li> </ul> <ul style="list-style-type: none"> <li>All batters will wear a properly fitting cricket helmet with face guard that complies with the Australian Standard (BS 7928:2013 Specification for head protectors for cricketers)</li> <li>Wicketkeepers, when keeping up to the stump will wear a properly fitting helmet with a face guard that complies with the Australian Standard (BS 7928:2013 Specification for head protectors for cricketers).</li> <li>Players who field within <b>seven</b> metres of the wicket at any position on the leg side or forward of point on the off side, must wear a properly fitting helmet with a face guard that complies with the Australian Standard (BS 7928:2013 Specification for head protectors for cricketers) as well as shin guards and a protective box.</li> <li>Players who field within seven metres of the wicket must be 15 years of age at the time of the carnival (14 year olds are not permitted to field within 10 metres). This applies to any position on the leg side or forward of point on the off side.</li> </ul>
<b>Team Size</b>	<p><b>10-12 years Cricket</b></p> <ul style="list-style-type: none"> <li>Teams shall be limited to a maximum of twelve players who may all bat and bowl in every game.</li> <li>If in the event of an illness or injury to a player or players so they are precluded from completing the remainder of the carnival they may be replaced from local players and may bat and bowl.</li> <li>If the injury or illness is temporary the affected team may borrow the 12th man to field only.</li> </ul> <p><b>13-19 years Boys and Girls Cricket</b></p> <ul style="list-style-type: none"> <li>A team shall consist of twelve players.</li> <li>Regions may send 13 players.</li> <li>Only 11 players are allowed on the field at any one time whilst the opposition team is batting.</li> <li>One player in each side shall not be permitted to bat; this player does not need to be nominated prior to the toss. This player is allowed to bowl in any innings of match.</li> </ul>





# Queensland Representative School Sport

	<p>Interchange of fieldsmen without restriction is permitted, provided no playing time is wasted.</p> <ul style="list-style-type: none"> <li>Substitute players may bat and/or bowl in the third or fourth innings of a match.</li> </ul>
<b>First Aid</b>	<p><b>Blood rule</b></p> <ul style="list-style-type: none"> <li>Any player who is bleeding or has blood on their clothing must immediately leave the field and seek medical attention. The bleeding must be stopped, the wound dressed and blood on the player's body and clothing be cleaned off before they can return to play.</li> </ul> <p>Concussion - <a href="#">Cricket Australia Concussion and Head Trauma policy</a></p> <p>Emergency procedures – <a href="#">Cricket Australia playing policies and guidelines</a></p> <ul style="list-style-type: none"> <li>The appointed first aid officer is the designated case manager for all injuries and subsequent treatment.</li> <li>The appointed first aid officer approves the player re-entering the field after initial treatment.</li> <li>Regional manager is the designated liaison with the appointed first aid officer</li> </ul> <p><b>Treatment</b></p> <ul style="list-style-type: none"> <li>In the case of excessive heat (refer the DoE Managing excessive heat in schools guidelines / Sports Medicine Australia Hot Weather Guidelines) the championship committee in consultation with the QRSS and host RSSO (&amp; umpires &amp; grounds staff to determine if extended hours are possible) will determine whether play will be possible / can continue.</li> </ul> <p>In such an event, measures will be put in place to minimise the risk to players/and officials. Such measures may include:</p> <ul style="list-style-type: none"> <li>Earlier start times (to allow for as much play as possible prior to the heat of the day). This may be dependent on availability of umpires and grounds staff</li> <li>Increased drink breaks (at the conclusion of 12 overs/ or every 50 minutes.</li> <li>Allowing drinks to be run on to the field at fall of wickets.</li> <li>Playing the match in quarters (25 overs for 40 or 50 over games - each per session). If sessions are interrupted – playing conditions will be considered based on remaining time left in the day. Remaining time / overs may be split evenly between teams.</li> <li>Extending the lunch break.</li> <li>Extending the afternoon session to start and finish later (dependent on light and availability of umpires and grounds staff)</li> </ul>
<b>Spectator's facilities</b>	<ul style="list-style-type: none"> <li>Spectators are to remain off the field of play.</li> <li>Remain away from the boundary of the field</li> <li>Ensure spectators are aware of balls being hit into the outfield/over the boundary.</li> </ul>
<b>Trophies and presentations</b>	<ul style="list-style-type: none"> <li>Gold and silver medals presented to winning teams</li> <li>Trophy presented to first place only</li> <li>Sport Executive will fund and present 50/100 run awards</li> <li>4 MVP awards presented including:             <ul style="list-style-type: none"> <li>Batting Aggregate</li> <li>Bowling Aggregate</li> <li>Most Dismissals by a Wicket Keeper</li> <li>All Rounder (for the 15yrs Boys only, this trophy is named the Lindsay Turnbull Trophy)</li> </ul> </li> </ul>
<b>School Based Competitions</b>	<p>Queensland Representative School Sport 10-19yrs Cricket Sport Executive endorses the State Secondary Schools T-20 Competition collaboratively run with Queensland Cricket. This competition shall be conducted under the rules and guidelines included in the State Secondary Schools T-20 Competition Handbook.</p>



# Queensland Representative School Sport

## Championship Rules and Guidelines

### 10-12 Years Girls and Boys

#### Playing Rules

The championship organiser shall ensure that all boundaries (boys max. 50m and girls max. 45m radius from the centre of the pitch) are marked, that pitches are properly prepared, and that sufficient stumps, bails, and new balls are available.

Where time permits, the championship shall be contested in pools. The pools shall be determined by the QRSS 10-19 Years Cricket Sport Executive based upon finishing positions in previous years' carnivals, as per the rolling draw. Once these pools have been decided, the championship organiser shall construct a draw for the championship. Games will reflect, where possible, formats to be played at the National Exchange.

#### Bowling restrictions

- 20 over game - A maximum innings allocation of four (4) overs per bowler will be allowed.
- 40 over game - A maximum innings allocation of eight (8) overs per bowler will be allowed. These must be bowled in no more than four (4) over spells for fast/medium bowlers.
- A break of at least the same number of overs from one end must occur between each bowling spell. Should a fast/ medium bowler complete a spell of less than four (4) overs they should not be entitled to bowl again until the completion of an equivalent number of overs to that of their last spell from the end from which the last over of the spell was bowled.

The scorers shall notify the captain when a bowler has completed his maximum quota of overs in a spell.

Girls- An over shall consist of no more than eight balls.

#### Fielding Restrictions

No player may field any closer than 10 metres from the wicket in an arc from point around in front of the wicket to fine leg.

It is necessary for the arc to be marked on the field of play to show this clearly.

#### 20 over Innings Over Fielding Restrictions

- 0-6 Must have 2 fielders on the boundary<sup>1</sup>
- 7-20 Must have 4 impacted players<sup>2</sup>

#### 40 over Innings Over Fielding Restrictions

- 0-10 Must have 2 fielders on the boundary<sup>1</sup>
- 11-40 Must have 4 impacted players<sup>2</sup>

*Note: The Umpire is to signal a no-ball for those deliveries where these fielding restrictions are deemed to be breached.*

<sup>1</sup> Boundary fielders must be within 4 metres of the boundary at the bowler's point of release. This also applies to any player fielding on the boundary as an impacted player.

<sup>2</sup> Total number of players either fielding on the boundary or in the slips cordon. Slips cordon is inclusive of slips & gully only. Coaches/captains can use any combination of boundary & slips cordon fielding positions at their discretion i.e. 2 boundary & 2 slips cordon, 1 boundary & 3 slips cordon; however, they must total 4 during the period those restrictions are in play

No more than five fielders are allowed on the leg side.

#### No Ball

- One (1) short pitched delivery passing between shoulders and top of the head be allowed per over.
- Any other short pitched delivery passing above shoulder height of a batsman when in his normal stance shall be called a NO BALL regardless of whether the batsman attempts a shot.
- A full pitched delivery from a bowler which passes above waist height of a batsman when in his normal stance shall be called a NO BALL regardless of whether the batsman attempts the shot.



## Queensland Representative School Sport

- A ball which bounces more than once or rolls along the ground before reaching the popping crease shall be called no ball.

### Free Hit

Batters will be allowed a “free-hit” following a no ball. This applies to all no-balls except for Impact Player infringements. Either batter may be given out run out from a “free-hit”.

### A wide delivery

- Boys: shall be called if it is outside the return crease on the off side and outside the 700mm mark on the leg side.
- Girls: shall be called if it is outside the return crease on the off side and outside the return crease on the leg side

Any extra runs (or byes) scored from wide or no-balls as described in rules (3.2.1.9) and (3.2.1.11) above shall be added to the score.

Teams may interchange fielders after a minimum period of four overs. Ignore the Law of Cricket 2.5(c) fielder absent or leaving the field.

The toss is to be conducted no later than 45 minutes before the scheduled time for the start of play. The toss will be conducted on the pitch by the two opposing captains. One team official from each team is to also be present.

Umpires do not need to be present for the toss. The umpires just need to be informed as to who won the toss and what they've elected to do. In the official draw the 'home team' is listed first and their captain must toss the coin.

### Boys

A team's second innings can only be the maximum required number of overs that make up the total overs for that game.

### Girls

Retiring Batters: Batters are only to be retired when they reach 30 runs in a 20 over match and 50 runs in a 40 over match.

Batters who retire can resume their innings, if all other wickets are lost, in the order they retired if the designated overs for the innings have not yet been bowled. This is to encourage teams to bat out their full complement of overs.

An innings can constitute up to 22 wickets from the batting team. Only the first 11 wickets will help determine the win/loss result, with all wickets and runs counting towards incentive points. Scorers will need to record the score at the fall of the 11th wicket.

If a team loses 22 wickets in an innings (before the compulsory closure at the end of 20 or 40 overs), they are deemed to be all out and their innings closed.

At the fall of a wicket the not out batter must remain at the wicket. The incoming batter should move to the wicket as quickly as possible to avoid wasting time.

### Playing Time

#### 20 Over Games

AM Game

First Session: 8:30am – 10:00am

Break: 10:00am – 10:15am

Second Session: 10:15am – 11:45am

PM Game

First Session: 1:00pm – 2:30pm

Break: 2:30pm – 2:45pm

Second Session: 2:45pm – 4:15pm

*\*\* if travel time is not required between venues, bring game time forward by ½ hour*



## Queensland Representative School Sport

### 40 Over Games

First Session: 9:00am – 11:45am

Inning Break (Lunch): 11:45am – 12:25pm

Second session: 12:25pm – 3:10pm

### Drinks

- Drinks shall be taken after the 10th over of each innings in a T20 match and in the 14th and 28th overs of each inning in a 40 over match, provided that players have not left the field for any reason during the session.
- In cases of extreme heat, additional drinks may be taken by agreement between the umpires and the officials of the opposing teams. If a wicket falls within five minutes prior to the time set for the taking of drinks, the drinks shall be taken immediately.
- Any player taking drinks onto the field shall be dressed in proper cricket attire.

### Closure of Innings

- In all matches, each team, unless previously dismissed, shall have its first innings compulsorily closed at the conclusion of the last over of the 20 or 40 over match.
- In the event of both teams concluding their first innings whether compulsorily or otherwise, before the time at which play is due to finish, the match may continue under normal conditions until that time. It shall be permissible for play to continue beyond that time should this be necessary to enable each team to receive its allocated overs for its first innings. This is not to exceed one hour in a State Championship.
- If the team fielding first fails to bowl the required number of overs by the scheduled time for cessation of the first session, play shall continue until the required number of overs have been bowled.
- If the team batting first is dismissed in less than its maximum overs, the team batting second is entitled to bat its full complement of overs.
- No overs are to be deducted for any ten minute changeover between any innings.
- If a team is dismissed within half an hour of the lunch break, then lunch will be taken.

### Playing time — final day

Due to travel arrangements, the starting time of the final day is at the discretion of the host region.

Lunch break is reduced to 30 minutes

On the final day no team shall have a second innings unless bowled out in less than 20 overs in the play-off games for positions 3-12

All positions will be based on first innings results only

### Delayed or interrupted matches

- In the event of wet weather, the championship committee shall determine whether play will be possible. An extension to the hours of play is an option on days of the championships, except for the final day- a maximum of one hour only to be added.
- The object shall always be to rearrange the number of overs so that both teams have the opportunity of batting for the same number of overs. A team shall not be permitted to declare its innings closed.
- A minimum of 10 overs for a T20 match and 20 overs in a 40 over match must be bowled to the side batting second to constitute a match. Therefore on wet days a minimum of either 20 overs or 40 overs between the two sides must be bowled to constitute a match.
- If the start of play is delayed or play is interrupted in the first innings, the number of overs to be bowled in the first innings shall be reduced by the umpires on the basis of one over for every four minutes of time lost.
- If a reduction in the number of overs is required, any recalculation must not cause the match to be rescheduled to finish earlier than the scheduled cessation time. If the number of overs of the team batting first is reduced, a fixed time will be specified for the completion of the morning session and a fixed time will be specified for the commencement of the afternoon session.
- If there is more than one interruption in the first innings, then the process described in sub-paragraph (c) and (d) above will be repeated.
- If there is a suspension of play during the second innings the overs shall be reduced at a rate of one over for every four minutes lost.
- In circumstances where playing time is reduced any decision to adjust the timing or reduce the lunch break, shall be at the discretion of the championship committee in consultation with the umpires.
- If play is suspended in the third or fourth innings of a match the remaining number of minutes shall be divided by four to determine the number of overs to be bowled.



## Queensland Representative School Sport

- Target score shall be decided on the team batting first's score at the final over. In the event of the team batting second having their overs reduced, then the target score shall be the team that batted first's run rate plus one (at the end of the last completed over).
- E.g. Team A makes 160 off 40 overs. Team B target overs is 24. Team A scored at 4 runs per over. Team B need  $24 \times 4 = 96$  plus one. New target is 97 runs to win.
- When calculating the run rate, round to two decimal places.
- When calculating the runs needed, always round up to the next whole number then add 1 for the target.

### Competition Points

#### Boys

The relative position of teams for pool matches shall be determined by competition points which shall be allotted on the basis of:

Win	6	
Loss	1	
Tie	3	
Draw	3	(no first innings result- match abandoned)
Bye	0	

In the event of a forfeit, the team making the forfeit receives zero points and the team receiving the forfeit is given the six points.

Run Rates are calculated on the number of overs scheduled for that match, unless the team batting second wins within the scheduled number of overs for the match. This will then be calculated on the overs this team batted to win the match.

The net run rate (NRR) of each team will be used to determine pool placings. This will not include the results against the lowest placed team in the pool.

#### Girls

The relative position of teams shall be determined by competition points which shall be allotted on the basis of:

Win	6	
Loss	1	
Tie	3	
Draw	3	(no first innings result- match abandoned)
Bye	0	

In the event of a forfeit, the team making the forfeit receives zero points and the team receiving the forfeit is given six points.

The result of the game will be determined by first innings runs only. Incentive Points (allocated along with win / loss points):

- for each run scored by the batting team
- for each wicket taken by the fielding team

For the purposes of computing averages, a batter retiring shall be deemed to be not out. A side declaring its innings closed, whether compulsorily or otherwise shall be deemed to have lost the number of wickets which had actually fallen.



## Queensland Representative School Sport

### 13-15 years and 16-19 years BOYS and GIRLS

If any carnival is shortened due to unforeseen circumstances (ie Wet weather), the Final Placings will be decided by the table/placings of the LAST full completed round of results

#### 13-15 years BOYS — championship draw (based on 10 Regions)

- The championship shall consist of a mixture of One-Day (50 over) and T20 matches.
- The first four days of play shall be based on a rolling draw.
- Finals will be played on the 5th day.

Final round

1st	V	2nd
3rd	V	4th
5th	V	6th
7th	V	8th
9th	V	10th

#### 16-19 years BOYS & GIRLS and 13-15 years GIRLS — Championship Draw (based on 8 or more Regions)

- The championship shall consist of a mixture of One-Day (50 over) and T20 matches.
- The first three days of play shall be based on a rolling draw.
- Finals will be played on the last day.

Final round

1st	V	2nd
3rd	V	4th
5th	V	6th
7th	V	8th
9th	V	10th

If there are six or fewer teams entered in the carnival the draw shall be a round robin with each team playing all teams entered in a random draw.

#### Duration of matches and composition of team

There can be no declarations in the first innings.

#### 16-19 years BOYS

- One-Day matches shall be of one day's scheduled duration. The matches will be limited to 100 overs of cricket, one 50 over innings per side. Should the first innings result be decided prior to 60 minutes before the cessation time, play must continue until the scheduled cessation time. In this case, a team may bat for a second innings even though they may have already faced 50 overs in their first innings. The team which batted second must bat for 50 overs unless bowled out.
- A team batting in the third innings of the match has the option to bat the remaining time or declare its innings closed to pursue an outright result. However no additional points may be gained from winning outright after a first innings win. Teams who lose outright after winning on the first innings will share the points, three each, with the other team.
- A minimum of 25 overs per team shall constitute a match.
- Coaches/managers do not have the authority to call off any match, but may apply to the championship committee to finish early provided a first innings result has been achieved. A suitable reason for wanting a match to finish early might encompass the need to rest players, especially bowlers.
- T20 matches shall be played in accordance with the current Rules of Cricket.
- A team (on game day) shall consist of 12 players. Regions may send 13 players. 11 fieldsmen only shall be on the field of play at any one time. One player in each side shall not be permitted to bat; this player does not need to be nominated prior to the toss. This player is allowed to bowl in any innings of match. Interchange of fieldsmen without restriction is permitted, provided no playing time is wasted.
- Substitute players may bat and/or bowl in the third or fourth innings of a match.



## Queensland Representative School Sport

### 13-15 years BOYS

- Matches shall be of one day's scheduled duration. The matches will be limited to 100 overs of cricket, one 50 over innings per side. Should the first innings result be decided prior to 60 minutes before the cessation time, play must continue until the scheduled cessation time. In this case, a team may bat for a second innings even though they may have already faced 50 overs in their first innings. The team which batted second must bat for 50 overs unless bowled out.
- A team batting in the third innings of the match has the option to bat the remaining time or declare its innings closed to pursue an outright result. However, no additional points may be gained from winning outright after a first innings win. Teams who lose outright after winning on the first innings will share the points, three each, with the other team.
- A minimum of 25 overs per team shall constitute a match.
- Coaches/managers do not have the authority to call off any match, but may apply to the championship committee to finish early provided a first innings result has been achieved. A suitable reason for wanting a match to finish early might encompass the need to rest players, especially bowlers.
- Regions may send 13 players. Substitute players may bat and/or bowl in the third or fourth innings of a match.

### 13-15 years GIRLS

- Pool matches and cross pool matches shall be of one half day's scheduled duration. The matches will be limited to 50 overs of cricket, one 25 over innings per side.
- A team batting second must bat for 25 overs unless bowled out. A minimum of 15 overs per team shall constitute a match. On the last day (finals day), games will be of 80 overs duration, one 40 over innings per side.
- There can be no declarations in the first innings.
- To be eligible to participate in this carnival, girls must be no younger than 13yrs (ie must turn a minimum of 13 years of age in the year of the carnival) and no older than 15 years old as of midnight on the 31st of December in the year of competition.
- A team shall consist of 12 players. Regions may send 13 players. Only 11 players are allowed on the field at any one time whilst the opposition team is batting. It is expected that all 12/13 players field in an innings (unless injured or ill). All 12/13 players are permitted to bowl.

### 16-19 years GIRLS

- Pool matches and cross pool matches shall be of one half day's scheduled duration. The matches will be limited to 50 overs of cricket, one 25 over innings per side.
- A team batting second must bat for 25 overs unless bowled out. A minimum of 15 overs per team shall constitute a match. On the last day (finals day), games will be of 80 overs duration, one 40 over innings per side.
- There can be no declarations in the first innings.
- A team shall consist of 12 players. Regions may send 13 players. Only 11 players are allowed on the field at any one time whilst the opposition team is batting. It is expected that all 12/13 players field in an innings (unless injured or ill). All 12/13 players are permitted to bowl.

### Hours of play and intervals

- The championship committee in consultation with the championship convener may alter the playing times in consideration of ground conditions, departure times of visiting teams and utilising the maximum time available. It is likely that the last day of the championship will commence early (8:00am) to cater for departures and presentations.
- Coin Toss will take place 30mins prior to the scheduled starting time

### Interval between innings

- The innings of the team batting second shall not commence before the scheduled time for commencement of the second session unless the team batting first has completed its innings at least 30 minutes prior to the scheduled interval, in which case a ten minute break will occur and the team batting second will commence its innings and the interval will occur as scheduled.
- Where play is delayed or interrupted the umpires may reduce the length of the interval in the interest of maximising the available time.



## Queensland Representative School Sport

### Intervals for drinks

- An individual player may be given a drink either on the boundary edge or on the field at the fall of a wicket or break in play, provided that no playing time is wasted.
- Any player taking drinks onto the field shall be dressed in proper cricket attire (this includes training gear with closed in shoes)

### 13-15 years and 16-19 years BOYS

- a drinks break per session shall be permitted, at the conclusion of the 13th over (25 overs per side games) and two drinks breaks per session shall be permitted, at the conclusion of the 17th and 34th over (in 50 over games) except that under conditions of extreme heat the umpires may permit extra intervals for drinks.

### 13-15 years and 16-19 years GIRLS

- a drinks break per session shall be permitted, at the conclusion of the 13th over (25 overs per side games).
- During the 40 over per side games, drinks can be taken after the 14th and 27th overs, except that under conditions of extreme heat the umpires may permit extra intervals for drinks.

### Length of innings

#### Uninterrupted matches

- If the team fielding first fails to bowl the required number of overs by the scheduled time for cessation of the first session, play shall continue until the required number of overs has been bowled. Unless otherwise determined by the championship committee, the innings of the team batting second shall be limited to the same number of overs bowled by it, at the scheduled time for completion of the first session. The over in progress at the scheduled cessation time shall count as a complete over. The interval shall not be extended and the second session shall commence at the scheduled time.
- The championship committee may increase the number of overs to be bowled by the team bowling second if, after consulting with the umpires, of the opinion that events beyond the control of the bowling team prevented that team from bowling the required number of overs by the scheduled time for cessation of the innings of the team batting first.
- If the team batting first is all out and the last wicket falls within two minutes of the scheduled time for the interval, the innings of the team batting second shall be limited to the same number of overs as the innings of the team batting first (the over in which the last wicket falls to count as a completed over).

### 13-15 years & 16-19yrs BOYS (50 over games)

- Each team shall bat for 50 overs unless all out earlier. A team shall not be permitted to declare its innings closed.
- If the team batting first is dismissed in less than 50 overs, the team batting second shall be entitled to bat for 50 overs except as provided in (b) above.
- If the team fielding second fails to bowl 50 overs or the number of overs as provided in (a), (b) and (d) by the scheduled cessation time, the hours of play shall be extended until the required number of overs has been bowled or a result achieved.

### 13-15 years and 16-19 years GIRLS

- Each team shall bat for 50 overs (or 40 overs on the Final Day) unless all out earlier. A team shall not be permitted to declare its innings closed.
- All 12/13 players shall bat in an innings. Players are permitted to bat a second time in an innings following the fall of the 11/12th wicket. No player is permitted to bat more than twice in an innings.
- An innings can constitute up to 20 wickets from the batting team. Only the first 10 wickets will help decide the win/loss result, with all wickets after that only counting towards individual statistics. If a team loses 20 wickets in an innings, they are to be deemed all out and their innings closed.
- The only time this does not apply is in the final of the championship, where 10 wickets will see the completion of a team's batting innings.
- If the team fielding second fails to bowl 20/25/40/50 overs by the scheduled cessation time, the hours of play shall be extended until the required number of overs has been bowled or a result achieved.

### Delayed or interrupted matches

In the event of wet weather, the championship committee shall determine whether play will be possible. An extension to the hours of play is an option on all days apart from Finals Day of the championships.





## Queensland Representative School Sport

- The object shall always be to rearrange the number of overs so that both teams have the opportunity of batting for the same number of overs. A team shall not be permitted to declare its innings closed.
- If a reduction in the number of overs is required, any recalculation must not cause the match to be rescheduled to finish earlier than the scheduled cessation time. If the number of overs of the team batting first is reduced, a fixed time will be specified for the completion of the morning session and a fixed time will be specified for the commencement of the afternoon session.
- If there is more than one interruption in the first innings, then the process described in sub-paragraph (a) and (b) above will be repeated.
- In circumstances where playing time is reduced, any decision to adjust the timing or reduce the lunch break, shall be at the discretion of the championship convenor/committee in consultation with the umpires.

### 13-15 years BOYS and 16-19 years BOYS (50 over games)

- A minimum of 10 overs (in 20 over per side game) or 25 overs (in a 40 or 50 over per side game) must be bowled to the side batting second to constitute a match. Therefore, on wet days a minimum of 20 overs (in a T20 game) between the two sides must be bowled to constitute a match.
- If the start of play is delayed or play is interrupted in the first innings, the number of overs to be bowled in the first innings shall be reduced by the umpires on the basis of one over for every four minutes of time lost.
- If there is a suspension of play during the second innings the overs shall be reduced at a rate of one over for every four minutes lost.
- If play is suspended in the third or fourth innings of a match the remaining number of minutes shall be divided by four to determine the number of overs to be bowled.

### Target Score

- If rain causes a delay or early completion in the second innings of a match, a minimum of 25 overs (5 overs) must be completed to constitute a match, unless the team batting second scores enough runs to win in less than 25 overs (5 overs).
- A revised target score will be calculated on the basis of the number of allocated overs multiplied by the mean run rate of the team batting first plus one. Example: Team batting first receives 50 overs, and scores 150 runs = mean run rate of 3.00. Team batting second receives 25 overs and must score 76 runs to win. ( $25 \times \text{m.r.r.} [3] + 1 = 76$ ).
- If the team fielding first failed to bowl the required number of overs by the scheduled time for cessation of the first session, the mean run rate is calculated by dividing the total at the completion of the innings by the number of overs bowled as at the scheduled time for cessation of the first session. Example: Team batting first received 48 overs by the scheduled cessation time, and scores 150 runs by the end of the innings, mean run rate = 3.125. Team batting second receives 25 overs and must score 80 runs to win. ( $25 \times \text{m.r.r.} [3.125] + 1 = 78.125 + 1 = 79.125$  i.e. 80).

### 13-15 years and 16-19 years GIRLS

- A minimum of 10 overs (in a T20 or T25 over per side game) or 25 overs (in a 40 or 50 over per side game) must be bowled to the side batting second to constitute a match. Therefore on wet days a minimum of 20 overs (in a T20/T25 over per side game) between the two sides must be bowled to constitute a match.
- If the start of play is delayed or play is interrupted in the first innings, the number of overs to be bowled in the first innings shall be reduced by the umpires on the basis of one over for every four minutes of time lost.
- If there is a suspension of play during the second innings the overs shall be reduced at a rate of one over for every four minutes lost.
- Target score
  - i. If rain causes a delay in the second innings of a match 10 overs must be completed to constitute a match, unless the team batting second scores enough runs to win in less than 10 overs. A revised target score will be calculated on the basis of the number of allocated overs multiplied by the mean run rate of the team batting first plus one. Example: Team batting first receives 25 overs, and scores 75 runs = run rate of 3.00. Team batting second receives 15 overs and must score 46 runs to win. ( $15 \times 3 + 1 = 46$ ).

### Restrictions on the placement of fieldsmen

- At the instant of delivery there may not be more than five fielders on the leg side.
- In the event of an infringement of the above fielding restriction, the umpire at the striker's end shall call and signal no ball.



## Queensland Representative School Sport

### 13-15 years and 16-19 years BOYS

- two semi circles shall be drawn by a continuous painted white line or painted white “dots” at 4.5 metre intervals on the field of play. The semi-Circles have as their centre, the middle stump at either end of the pitch. The radius of each semi-circle is 27.5 metres. The ends of each semi-circle are joined to the other by a straight line drawn on the field on the same side of the pitch.
- Power Plays for 50 over games (and half for 25 over games) are as follows:
  - For overs 0-10, only a maximum of two fielders are permitted to be outside the field restriction marking at the instant of delivery.
  - For overs 11-40, only a maximum of four fielders to be outside the field restriction marking at the instant of delivery
  - For overs 41-50, only a maximum of five fielders to be outside the field restriction marking at the instant of delivery

### 13-15 years and 16-19 years GIRLS

- two semi circles shall be drawn by a continuous painted white line or painted white “dots” at 4.5 metre intervals on the field of play. The semi-Circles have as their centre the middle stump at either end of the pitch. The radius of each semi-circle is 23 metres. The ends of each semi-circle are joined to the other by a straight line drawn on the field on the same side of the pitch.
- For the first 8 overs of a 25 over match and for the first 12 overs of a 40 over match, only 2 fielders are permitted to be outside the restriction marking at the instant of delivery. For the remaining overs, a maximum of 5 fielders are to be outside the fielding restriction marking at the instant of delivery

### Number of overs per bowler

- In a delayed or interrupted match where the overs are reduced for both teams or for the team bowling second, no bowler may bowl more than one-fifth of the total overs allowed.
- Where the total overs are not divisible by five, one additional over shall be allowed to the maximum number per bowler necessary to make up the balance.
- In the event of a bowler breaking down and being unable to complete an over, the remaining balls will be bowled by another bowler. Such part of an over will count as a full over only in so far as each bowler's limit is concerned.

### 13-15 years and 16-19 years Boys

- In a 50 over game, no bowler shall bowl more than 10 overs in an innings (max 5 overs in a spell for U15 & U 17 and max 6 overs in a spell for U19).
- In a 20 over game, no bowler shall bowl more than 4 overs in an innings. Maximum spell is 4 overs.

### 13-15 years Boys

Fast and medium pace bowlers are restricted to a (suggested) maximum of 36 overs for the duration of the championship (based on 5 days of play – where 5 days of play are not possible, overs will be limited accordingly).

### 13-15 years and 16-19 years Girls

- In a 50 over game, no bowler shall bowl more than 10 overs in an innings (max 5 overs in a spell for U15 & U 17 and max 6 overs in a spell for U19).
- In a 20 over game, no bowler shall bowl more than 4 overs in an innings.

### Injury prevention

A rest period of one hour must follow the completed spell before more overs are allowed to be bowled. Spinners may bowl their full allocation in one spell if desired.

Lunch breaks and any time off are to be included for the calculation of the rest period.

### 16-19 years Boys and Girls

- in accordance with Cricket Australia bowling recommendations, fast or medium pace bowlers may not bowl more than six (under 17) or six (under 19) overs in a spell and no more than 16 (under 17) or 18 (under 19) overs in a day's play.
- Fast or medium bowlers may bowl one, two, three, four, or five overs in a spell and bowl their remaining overs, up to six, at any time, (see Injury Prevention statement below).



## Queensland Representative School Sport

### 13-15 years Boys & 13-15 years Girls

- in accordance with Cricket Australia bowling regulations; fast or medium pace bowlers may not bowl more than five overs in a maximum spell and no more than 12 overs in a day's play.
- Fast or medium bowlers may bowl one, two, three or four overs in a spell and bowl their remaining overs, up to five, at any time (see Injury Prevention statement below).

### Injury prevention

- A rest period of one hour must follow the completed maximum spell before more overs are allowed to be bowled. Players can bowl less than the maximum spell (ie 3 overs), have a rest period of an hour and then come back and bowl up to a maximum spell (ie another 5 overs/6 overs). However, if a player returns before the hour rest, they can ONLY bowl up to the number of the maximum spell, and then rest for one hour before bowling again.
- Spinners may bowl their full allocation in one spell if desired.

### No ball

- A fast short pitched delivery is defined as a ball that passes or would have passed above the shoulder height of the striker standing upright at the crease, but not clearly above the batter's head.
- If a ball reaches the batter standing at the batting crease, on the full at waist height or above, either umpire shall call and signal "no ball".
- Cricket Australia rules and guidelines will be followed.

### 13-15 years and 16-19 years Boys & Girls

- a bowler shall be allowed to bowl one short pitched delivery per over
- In the event of the bowler bowling more than one fast short-pitched delivery in an over, the umpire shall call and signal no ball.
- The penalty shall be one run for the no ball, plus any runs scored from the delivery.

### 13-15 years

- a bowler shall not be allowed to bowl fast short pitched deliveries.
- The umpire shall call and signal no ball.
- The penalty shall be one run for the no ball, plus any runs scored from the delivery.

### Free hit

ALL NO-BALLS are Free Hits

- The delivery following a no ball shall be a free hit for whichever batter is facing it. If the delivery for the free hit is not a legitimate delivery (any kind of no ball or a wide ball) then the next delivery will become a free hit for whichever batter is facing it.
- For any free hit, the striker can be dismissed only under the circumstances that apply for a no ball, even if the delivery for the free hit is called wide ball.
- Field changes are not permitted for free hit deliveries unless there is a change of striker (the provisions of playing condition 41.2 shall apply).
- The bowler's end umpire will signal a free hit by (after the normal no ball signal) extending one arm straight upwards and moving it in a circular motion.

### Maximum number of balls per over

**13-15 years Girls** — A maximum of 8 balls per over will be permitted, including re-bowled wides and no balls. If the 8th ball is a no-ball, a free hit must still occur. The final over of the innings however must consist of 6 fair deliveries to constitute an over and all wides and no balls must be re-bowled

### Wide bowling – judging a wide

- Umpires are instructed to apply a very strict and consistent interpretation in regard to this Law in order to prevent negative bowling wide of the wicket.
- Any off side or leg side delivery, which in the opinion of the umpire, does not give the batters a reasonable opportunity to score, shall be called a wide. As a guide, on the leg side a ball landing clearly outside the leg stump going further away shall be called a wide.
- A penalty of one run shall be scored for a wide. This penalty shall stand in addition to any other runs, which are scored or awarded.
- All runs which are run or result from a wide ball, which is not a no ball, shall be scored as wide balls.



## Queensland Representative School Sport

### The result

#### 13-15 years and 16-19 years Boys

- a result can be achieved only if both teams have had the opportunity of batting for at least 25 overs (in a 50 over game) or 10 overs (in a 20 over game) or unless the team batting second scores enough runs to win in less than 25 overs (10 overs)
- If one match of the round is a no result, all matches of the round are declared no results.
- Statistics for quotient and individual trophies from a no result round will not count.

#### 13-15 years and 16-19 years Girls

- a result can be achieved in T20/T25 games only if both teams have had the opportunity of batting for at least 10 or unless the team batting second scores enough runs to win in less than 10 overs.
- All matches, in which both teams have not had an opportunity of batting for a minimum of 10 overs, shall be declared no result.
- A result can be achieved in 40 or 50 overs per side games only if both teams have had the opportunity of batting for at least 25 overs or unless the team batting second scores enough runs to win in less than 25 overs.
- All matches, in which both teams have not had an opportunity of batting for a minimum of 25 overs, shall be declared no result.

### Tie

In matches in which both teams have had the opportunity of batting for the agreed number of overs, the team scoring the higher number of runs shall be the winner. If the scores are equal, the result shall be a tie and no account shall be taken of the number of wickets, which have fallen.

### Outright result

It is possible to achieve an outright result. However, a team is not permitted to declare its first innings closed. A team may declare its second innings closed. There are no additional points for winning outright after winning on the first innings, however if the team that loses on the first innings wins the match outright then both teams will receive three points.

### Points

Win (50 over game)	10
Win (25 over game)	5
Win (20 over game)	4
Tie	half each
No Result	half each
Outright win after first innings loss	5
Outright loss after first innings win	5
Loss	0

If there is an ODD number of teams in the competition and the BYE round is enforced, the following points will apply:

Win (50 over game)	6
Win (25 over game)	6
Win (20 over game)	6
Tie	half each
No Result	half each
Outright win after first innings loss	3
Outright loss after first innings win	3
Bye	6
Loss	0

### Championship winner

Should there be equality in both points and wins, the positions shall be determined by quotient calculated thus:

- Divide the total number of runs scored by a region by the total number of wickets lost by it.
- Divide the total number of runs scored against a region by the total number of wickets taken by it.
- Divide the former (a) by the latter (b).



## Queensland Representative School Sport

- The team having the higher percentage shall be considered to have the better performance.

Calculation for this quotient will cease after a first innings result has been determined. However, statistics for individual trophies will count right up to the conclusion of the match.

The winner of 1st v 2nd in the final round will be the championship winner.

### **Areas of Responsibility**

At the end of each day's play or game, managers are asked to:

- Check results and see that scorebooks are signed.
- Complete any necessary documentation required by the convenor or selectors and return to the appropriate personnel as soon as possible.



# Queensland Representative School Sport

## Extra Information/offences

### 13-15 years BOYS and 16-19 years BOYS – 50 over games

9:00am	–	12:45pm	innings 1
12:45pm	–	1:30pm	Lunch
1:30pm	–	5:15pm	innings 2

### 16-19 years BOYS (Final Day of Carnival)

8:30am	–	12.15pm	innings 1
12:15pm	–	12:45pm	Lunch
12:45pm	–	4.30pm	innings 2

### 16-19 years BOYS – T20s

#### Game 1

8:30am	–	10.10am	innings 1
10.10am	–	10.30am	Interval / Change of innings
10.30am	–	12.10pm	innings 2

#### Game 2

1.20pm	–	3.00pm	innings 1
3.00pm	–	3.20pm	Interval / Change of innings
3.20pm	–	5.00pm	innings 2

### 16-19 years BOYS – T25s

#### Game 1

8:30am	–	10.20am	innings 1
10.20am	–	10.40am	Interval / Change of innings
10.40am	–	12.30pm	innings 2

#### Game 2

1.30pm	–	3.20pm	innings 1
3.20pm	–	3.40pm	Interval / Change of innings
3.40pm	–	5.30pm	innings 2

At the 13-15yrs Boys Carnival, all games on the last day are 40 overs except for the 1 v 2 Grand Final – which is 50 overs. For the 50 over Grand Final, times are brought forward 30 mins from times set for Day 1-4 games AND lunch will ONLY be 30mins for the Grand Final match.

### 13-15 years BOYS – T20s

#### Game 1

9:00am	–	10:20am	innings 1
10:20am	–	10:40am	interval
10:40am	–	12:00pm	innings 2

#### Game 2

1:00pm	–	2:20pm	innings 1
2:20pm	–	2:40pm	interval
2:40pm	–	4:00pm	innings 2

### 13-15 years BOYS – 50 over Grand Final only

8:30am	12.15pm	Session 1
12:15pm	12:45pm	Lunch
12:45pm	4.30pm	Session 2

### For the 40 over games on the last day

8:30am	–	11:30am	Session 1
11:30am	–	12:00pm	Lunch
12:00pm	–	3:00pm	Session 2



# Queensland Representative School Sport

## 13-15 years GIRLS – T20s

### Game 1

9:00am	–	10:20am	innings 1
10:20am	–	10:40am	interval
10:40am	–	12:00pm	innings 2

### Game 2

1:00pm	–	2:20pm	innings 1
2:20pm	–	2:40pm	interval
2:40pm	–	4:00pm	innings 2

## 13-15 years GIRLS – T25s

### Game 1

9:00am	–	10:40am	innings 1
10:40am	–	11:00am	interval
11:00am	–	12:40pm	innings 2

### Game 2

1:40pm	–	3:20pm	innings 1
3:20pm	–	3:40pm	interval
3:40pm	–	5:20pm	innings 2

## 13-15 years GIRLS – T40s

9:00am	–	11:45am	innings 1
11:45am	–	12:45pm	lunch
12:45pm	–	3:30pm	innings 2

## 13-15 years GIRLS – T50s

9:00am	–	12:30pm	innings 1
12:30pm	–	1:30pm	lunch
1:30pm	–	5:00pm m	innings 2



# Queensland Representative School Sport

## Draft Draws

### 10-12 years Boys

**Boys-** Days 1 - 3 Round robin pool games in three pools of four. Points and then Run Rate rank teams in each pool. Teams are then grouped by Pool Finishing Positions- groups of 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> and 4<sup>th</sup> from each pool.

#### Day 4 Semi-finals

Match	Teams
<b>Major Semi 1</b>	Pool A 1st Place v Highest Placed 2nd
<b>Major Semi 2</b>	Pool B 1st Place v Pool C 1st Place
<b>Semi-Final 3</b>	Middle Placed 2nd v Middle 3rd Place
<b>Semi-Final 4</b>	Lowest Place 2nd v Highest 3rd Place
<b>Semi Final 5</b>	Lowest Placed 3rd v Lowest Placed 4th
<b>Semi Final 6</b>	Highest Placed 4th v Middle Placed 4th

#### Day 5 – Finals

Match	Teams
<b>Grand Final</b>	Winner Major Semi 1 v Winner Major Semi 2
<b>Playoff 3<sup>rd</sup> &amp; 4<sup>th</sup></b>	Loser Major Semi 1 v Loser Major Semi 2
<b>Playoff 5<sup>th</sup> &amp; 6<sup>th</sup></b>	Winner Semi-final 3 v Winner Semi-final 4
<b>Playoff 7<sup>th</sup> &amp; 8<sup>th</sup></b>	Loser Semi-final 3 v Loser Semi-final 4
<b>Playoff 9<sup>th</sup> &amp; 10<sup>th</sup></b>	Winner Semi-final 5 v Winner Semi-final 6
<b>Playoff 11<sup>th</sup> &amp; 12<sup>th</sup></b>	Loser Semi-final 5 v Loser Semi-final 6

In the event of pool matches being abandoned due to weather or other circumstances, the Championship Committee will determine a reviewed format. If in the event of *two (2) pool matches* being abandoned, the State Championship reverts to a selection trial only.

In the result of a Tie or of an abandoned match, due to weather or other circumstances, in a semi-final match, the team with the highest points and/ or then NRR from the pool matches will be awarded the win.

In the result of a Tie or an abandoned match, due to weather or other circumstances, in a final both teams will be awarded equal position (eg Joint 1<sup>st</sup>, 3<sup>rd</sup>, 5<sup>th</sup> etc).





# Queensland Representative School Sport

## 10-12 years Girls

**Girls-** Played in pools of five (5) when possible. Pools determined by teams' average finishing positions over a rolling period. Pool A: 1, 3, 5, 7, 9 and Pool B: 2, 4, 6, 8, 10

	Same Pool		Cross Pool
Round 1 T20	1 v 3	2 v 4	5 v 5
Round 2 T20	1 v 4	2 v 5	3 v 3
Round 3 T20	1 v 5	3 v 4	2 v 2
Round 4 T20	1 v 2	3 v 5	4 v 4
Round 5 T20	2 v 3	4 v 5	1 v 1
Semi Finals T20	Major Semi Finals  A1 v B2 B1 v A2	Minor Semi Finals  A3 v B4 B3 v A4	A5 v B5
Finals 40 over	Winners of Major Semis Playoff 1 <sup>st</sup> and 2 <sup>nd</sup> (Losers of Major Semis) Playoff for 3 <sup>rd</sup> and 4 <sup>th</sup> (Winners of Minor Semis) Playoff for 5 <sup>th</sup> and 6 <sup>th</sup> (Loser A3 v B4 and Winner of A5 v B5) Playoff for 7 <sup>th</sup> and 8 <sup>th</sup> (Loser B3 v A4 and Loser of A5 v B5) Playoff for 9 <sup>th</sup> and 10 <sup>th</sup>		

In the event of pool matches being abandoned due to weather or other circumstances, the Championship Committee will determine a reviewed format. If in the event of three (3) pool matches being abandoned, the State Championship reverts to a selection trial only.

In the result of a Tie or of an abandoned match, due to weather or other circumstances, in a semi-final match, the team with the highest points and/ or then NRR from the pool matches will be awarded the win.

In the result of a Tie or an abandoned match, due to weather or other circumstances, in a final both teams will be awarded equal position (eg Joint 1<sup>st</sup>, 3<sup>rd</sup>, 5<sup>th</sup> etc).

## 13-15 years Boys

(10 Regions)

The championship shall consist of five matches:

- The first four days of play shall be based on a rolling draw.
- Finals will be played on the 5th day.

Final round		
1 <sup>st</sup>	V	2 <sup>nd</sup>
3 <sup>rd</sup>	V	4 <sup>th</sup>
5 <sup>th</sup>	V	6 <sup>th</sup>
7 <sup>th</sup>	V	8 <sup>th</sup>
9 <sup>th</sup>	V	10 <sup>th</sup>

## 16-19 years Boys & Girls and 13-15yrs Girls

(based on 8 or more Regions)

The championship shall consist of a mixture of One-Day (50 over) and T20 matches:

- The first three days of play shall be based on a rolling draw.
- Finals will be played on the last day.

Final round		
1 <sup>st</sup>	V	2 <sup>nd</sup>
3 <sup>rd</sup>	V	4 <sup>th</sup>
5 <sup>th</sup>	V	6 <sup>th</sup>
7 <sup>th</sup>	V	8 <sup>th</sup>
9 <sup>th</sup>	V	10 <sup>th</sup>

If there are six or fewer teams entered in the carnival the draw shall be a round robin with each team playing all teams entered in a random draw.



# Queensland Representative School Sport

## Selection process and criteria

### Selection Panel

- Chair of selectors
- Selectors from Regional Teams
- Additional independent selector (If required)

### The Chair of the selectors will be the:

- Queensland team coach or Manager
- Regional Team selectors

### Additional independent selector

- An additional independent selector may be appointed if necessary.
- The independent selector must not be attached to any team at the competition.
- The cost of this person is included into the budget and will be included in the team levy.
- The preference is that this person is from the state sporting organisation to ensure we continue to foster and build upon relationships

## Process

### Prior to the Championship

1. Queensland Representative School Sport advertises for Team Official positions
2. Successful applicants must complete the mandatory training prior to the State Championship
3. QRSS will communicate the Chair of Selectors to each region
4. Region will send the final team lists to the Chair of Selectors
5. As part of bulletin 2, Regions will request nominations for the panel of selectors
6. Chair of selectors will complete the selectors booklet for distribution at the Pre-Championship meeting

### At the Championship

1. Chair of selectors establishes a roster for each game
2. At least one member of the selection panel must be present for each game
3. Each panel member must attempt to see part of each of the games (draw permitting)
4. Regional team officials must be consulted daily regarding selection
5. Notes must be kept for each athlete wishing to be selected

## Schedule

### Pre-Championship meeting

- Meet and discuss the selection booklet
- Establish the criteria
- Discuss the roster for each game

### Day 1

- Game observations
- Regional team official consultation
- Preliminary selection meeting with the panel post last game
- Presentation of preliminary list of possible and probable athletes from each panel member
- Discussion regarding feedback from game observation and Regional team officials

### Day 2

- Game observations
- Regional team official consultation
- Selection meeting post last game
- Presentation of revised list of possible and probable athletes from each panel member
- Discussion regarding feedback from game observation and Regional team officials

### Day 3

- Game observations
- Regional team official consultation
- Presentation of final list of possible and probable athletes from each panel member
- Discussion regarding feedback from game observation and Regional team officials

### Day 4

Prior to the Grand Final, the final team selection is made

## Queensland Representative School Sport

### Sport Specific Selection Processes

The selectors shall meet on a regular basis during the competition.

The selectors shall meet with the coaches of the competing teams and give them opportunity to put forward names of and comment upon students they consider worthy of selection.

At least one selector shall endeavour to be present at all times of competition. This may vary in the latter stages of the competition where specific players need to be considered closely.

Team coaches shall advise selectors of students not available for selection.

In the event of a championship washout (ie: no matches played) the following shall apply:

- There will be a round table discussion with one representative from each regional team and the selection panel.
- Each Regional Team Official shall be invited to put forward players that they think should be considered for selection.
- This would then be taken into consideration by the selection panel & a team would be named at the championship at a venue to be determined by the event convenor prior to the departure of all regional teams

# Queensland Representative School Sport

