

Queensland School Sport



13-19 years Australian Football Competition Procedures

Updated 3/04/2020



QUEENSLAND GOVERNMENT

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This document **must** be read in conjunction with the
QSSMG Competition Procedures.

1 Queensland School Sport Internal Structures

1.1 Sport Specific Committees and Advisory Groups

The Queensland School Sport (QSS) 13-19 years Australian Football sports specific committee follows:

- Queensland School Sport Management Group (QSSMG) Competition Procedures.
- Queensland School Sport 13-19 years Australian Football Competition Procedures

QSS 13-19 years Australian Football Competition Procedures and QSSMG Competition Procedures must be read in conjunction with one another.

1.2 Registration of New Sports

1.3 Alternative Procedures Enabling Participation at a School Sport Australia Competition

1.4 De-registration of Sports

1.5 Sport Specific Committee Reports

1.6 State Sport Committee Finances

2 Approval of Competitions

3 Competition Programs

3.1 State Championships (Inter-regional Competition)

3.2 State Championship Competition Rules

3.2.1 Team size

Teams may consist of up to 23 players (boys) / 21 players (girls).

3.2.2 Replacement rules

In any one game a coach may use up to 23 players (boys) / 21 players (girls), bearing in mind that a maximum of 18 players (boys) / 16 players (girls) may be on the field at any one time.

3.2.3 Playing rules

The championship shall be conducted according to the *Laws of Australian Football (2012)*, with the exception of *Law 20 – Order off Law*. The following would apply.

3.2.3.1 The umpire in charge of a match may order a player from the field for a period of 15 minutes of actual playing time for:

- verbal harassment

- abusive language
- other unseemly conduct detrimental to the game
- any reportable offence according to the '*Laws of Australian Football*' (refer Appendix 1).

3.2.3.2 Such player must report to the team manager on leaving the field and before returning. The player will be in the control of the team manager while off the field of play.

3.2.3.3 The player sent off may be replaced by an interchange player.

3.2.3.4 It shall be left to the discretion of the umpire whether the player sent off is reported.

3.2.3.5 For a second offence during the game the player must be sent off for the remainder of the match and be reported. The player may be replaced by an interchange player.

3.2.3.6 The umpire in charge of a match may send off a player for the remainder of the match if, in his/her opinion that player constitutes a menace to the physical well-being of other players. Such a player must be reported and may be replaced by an interchange player.

3.2.3.7 Any umpire officiating the match is able to report a player by notifying the State chair or the championship convenor within an hour of the completion of the game.

3.2.3.8 Signaling and procedures for order off

The umpire in charge of the match shall, in addition to informing a player that he/she is to immediately leave the field, signal that the player has been ordered off by pointing to the Interchange Area. He or she shall hold aloft a red card to signal that the player has been ordered off for the remainder of the game or a yellow card to signify that the player has been ordered off for a period of 15 minutes.

3.2.3.9 Tribunal

The state chair or his/her nominee in consultation with the convenor shall submit to the pre-championship meeting for its approval, the composition of the tribunal to arbitrate in cases of players being reported by umpires for field offences. The tribunal would consist of the umpire's convenor/or representative, the championship convenor/or representative and the state chair/or representative. Reports shall be dealt with by the tribunal as soon as possible, in the presence of the umpire(s) who made the report.

The Tribunal shall have the power to impose a suspension of one or more games on any player reported by an umpire and found guilty.

3.2.4 Playing Time and Score

3.2.4.1 All games are to be a maximum of 4 x 15 minute quarters.

3.2.4.2 Quarter, half and three-quarter times should be a maximum of four (4), seven (7) and four (4) minutes on days one (1), two (2) and three (3). On day four (4) break times will be three (3), five (5) and three (3) minutes respectively.

3.2.4.3 Games shorter than the maximum should only occur when agreed upon by coaches and convenor prior to the match.

3.2.4.4 NOTES REGARDING PLAYING DRAW –

- 3.2.1.1 Day 1 – Top 4 Ranked teams from previous year playoff – 1vs4, 2vs3; bottom 6 ranked teams drawn randomly.
- 3.2.1.2 Day 2 – Top 4 ranked teams play winners from matches of bottom 6 teams plus best ranked losing team and the other 2 losing teams play each other.
- 3.2.1.3 Day 3 Semi-Finals – winners play off for place in grand final and 3vs4. Remaining 6 teams drawn randomly but cannot play a team they have already played.
- 3.2.1.4 Day 4 – Games 19 and 20 will be 3vs4 (losers of semi-finals) and 1vs2 (winners of semi-finals). Remaining teams will continue with round robin process
- 3.2.4.5 In the event of a draw, the winner will be determined by the first goal scored in that game. This is solely for determining the draw for the next day. Should there be a draw in the grand final the competition will be deemed a tie.
- 3.2.5 Timekeeper
 - 3.2.5.1 The ground keeper or another official appointed by the convenor will be the official timekeeper.
- 3.2.6 Playing guidelines
 - 3.2.6.1 That QSS 13-19yrs Australian Football committee adopts the density rule.
 - Each side must have six forwards and six defenders behind the centre square lines at centre bounces. No forwards or defenders can be along the wing lines.
 - If there is a ball up around the ground or stoppage both teams have to have a minimum four forwards and four defenders in their half of the ground which means past the centre circle. Of the four from each team two forwards and two defenders must be inside the forward fifty.
 - A maximum of twelve players can be used in a zone defence at kick -ins.
 - No extra players to be sitting behind the football in general play. The genuine ruckman at the time is the exception to this but we do not want him sitting back there for the whole time. He needs still to be the ruckman around the ground but naturally can push back to help.

3.3 School Based Competitions

3.4 Sponsorship

4 Access to State Championships

4.1 Eligibility

4.2 Centres of Athletic Development

4.3 Guidelines for Gender Equity in Sport

5 Conduct of State Championships

5.1 Championship Host

5.2 Participation

5.2.1 Playing Uniform

5.2.1.1 Players should wear the appropriate uniform for the region they represent.

5.2.1.2 All players should have clearly numbered jerseys.

5.2.1.3 Players should wear the same number for each game unless written notice is given to selectors prior to the match.

5.2.1.4 Players should not wear aluminium or steel stops, tags or studs.

5.2.2 It is recommended that

5.2.2.1 Appropriate codes of behaviour are adopted to include the teams lining up to shake hands and giving the traditional three cheers for opposition and officials.

5.2.2.2 Students who are suitably qualified adopt roles as officials where appropriate on and off the field.

5.2.2.3 Attention is paid to players being appropriately dressed at all times.

5.3 Finance

5.4 Accommodation Framework

5.5 Event Officials

5.5.1 Student officials

5.5.1.1 Student officials will act as field, goal and boundary umpires and will follow AFLQ umpiring guidelines when officiating in a game. A QSSAF official (student official manager) will be appointed to assist the umpire coordinator in managing and coaching the student officials.

5.5.1.2 One student official for each discipline (field, goal and boundary) may be selected to attend the SSA Championship for their respective division (14yrs and Under Boys or 14yrs and Under Girls) based on their performance at the QSS State Championship event under the conditions outlined in QSS team member documentation.

5.5.2 Runners

5.5.2.1 Each team is entitled to one runner who may be a team official, student or AFLQ development officer (provided they have been appointed by through the Regional School Sport Officer of the team for which they are running and are listed on the team list).

5.5.2.2 The runner must be clearly identified as such by wearing the T-shirt supplied.

5.5.3 Coach's box

5.5.3.1 The coach should remain in the box or outside the fence during the playing period. Only in the case of injury should the manager or coach be on the field.

5.6 Complaints Management

5.6.1 In the event of a protest concerning any match played during the championship, such protest in writing must be lodged with the state chair or the championship convenor within two hours following the completion of the match concerned. A copy of the protest must also be lodged with one of the managers of the team protested against within the same period.

5.6.2 The protest shall be adjudicated by a protests and disputes committee consisting of one delegate from each region competing in the championship, but excluding the delegates of the regions concerned in the dispute.

5.6.3 The state chair or his/her nominee, shall be chairperson, and shall have a casting vote only. The state chair shall summon a meeting of the protests and disputes committee as soon as possible after the receipt of the protest.

5.6.4 No appeal shall be made to any outside organisation, and the decision of the protests and disputes committee shall be final.

5.7 Meetings

5.8 Health and Safety

5.8.1 First aid equipment

5.8.1.1 Each team should have an adequate first aid kit.

Note: water carriers during a game can only be regional teacher officials (trainer and/or runner). A trainer and runner shirt must be worn during the game.

5.8.1.2 BJAFL player injury management policy should be adopted across all QSS 13-19 years Australian football competitions including the AFL concussion protocol.

5.9 Excursions and Functions

5.10 State Team Selections

5.11 Host Report

5.12 Travel Subsidy

5.13 Requests for Access to Students

5.14 Loss or Damage of Equipment at State Championships

5.15 Photography

5.16 Trophies and Presentations

5.16.1 Selection of Most Valuable Player of the carnival

The state carnival will select a player of the championship *MVP Award*. State selectors will judge the player of the championship by way of a 3, 2, 1 points process for each game.

5.17 Areas of Responsibility

5.18 Minimum Venue Standards

5.19 Regional Delegates Role

6 Queensland Teams

6.1 State Team Selection Policies

6.2 Selection Policy Guidelines

6.3 Participation at National Events

6.4 Appointment of Team Officials

6.4.1 QSS 14yrs Boys and Girls Coaches, Managers and Trainers will be appointed as per QSSMG competition procedures.

Applicants for state team officials positions should have attended a minimum of 3 state championship events as a regional team official, convenor or committee executive member.

6.4.2 A pathway coach may be appointed only if sufficient funding is provided by AFLQ to fully fund the position (including TRS). This position is intended to provide officials with the opportunity to be mentored by the QSS state team officials appointed for that year & AFLQ coach development staff as a means of succession planning.

6.4.3 Applications for pathway coaches will only be accepted from officials who are attending the relevant QSS state championship events in an official capacity (either as a regional team official, a key official or a member of the committee executive) and have held such a position for a minimum of two years. All applications will then be considered by a panel consisting of QSS 13-19yrs Australian Football committee executive, and a Queensland School Sport Officer and must be endorsed by a nominated AFLQ representative prior to being appointed/ announced.

6.5 Uniforms

6.6 Travel Policy

6.7 Queensland Team Preparation

6.8 Risk Management

6.9 Guidelines for Interstate Exchanges / Non School Sport Australia Events

6.10 International Tours

6.11 Costs

7 Accommodation framework

8 Codes of Conduct

8.1 Team Members, Parents and Spectators

8.2 Team Officials

9 Team Officials – Duty of Supervision

10 Procedures for the Investigation and Recording of Misconduct

Appendix 1 : Reportable Offences

Reportable Offences

1.	Wilfully wastes time.
2.	Unduly interferes with a player whilst such player is kicking for goals.
3.	Disputes the decision of an umpire.
4.	Unduly interferes with, or assaults, or uses abusive, threatening, or insulting language, or behaviour towards an umpire during the progress of a match or within or without the oval on the day of the match.
5.	Assaults another player.
6.	Uses abusive, threatening, or insulting language.
7.	If when a player is preparing to kick for goal after being awarded a mark or free kick, or if the ball is in transit, a player shakes the goal post.
8.	Throws an opponent after that player has taken a mark, or after the ball is otherwise out of play.
9.	Violently pushes an opponent after that player has disposed of the ball.
10.	Intentionally trips or kicks or attempts to trip or kick an opponent.
11.	Strikes or attempts to strike a player with his hand or arm.
12.	Charges an opponent.
13.	Engages in unduly rough play.
14.	Remains on the playing ground not wearing proper uniform after being warned by the umpire.
15.	Wears unacceptable equipment – boot studs, ring, jewellery, surgical appliances or guards.
16.	Is guilty of misconduct.